



NOTES TO FALL SPIRIT COACHES AND ATHLETIC DIRECTORS

In accordance with Pinkerton Academy, the following rules are necessary for the smooth running of the Spirit Tournament.

- ◆ There will be a **MANDATORY** coaches meeting at 9:30 a.m. for Division I and 1:00 p.m. for Divisions II and III on the competition floor. A head coach from each team must be at the meeting.
- ◆ All coaches need to be familiar with the NHIAA By-Laws, the NHIAA Spirit Policy & Procedures Manual, and the National Federation Spirit Rulebook.
- ◆ All teams need to check-in on the bottom floor of the field house no later than 9:15 a.m. for Division I and 12:45 p.m. for Divisions II and III.
- ◆ **Only coaches and team members listed on the official NHIAA Tournament Roster will be allowed to enter through the pass gate.** A maximum of 22 team members and five non-athletes are permitted by NHIAA rules. Anyone else attending the tournament will be required to purchase a ticket.
- ◆ Pinkerton Academy will open 2 hours before the first competition time (8:00 a.m. for Division I and 11:30 p.m. for Divisions II and III). You have been assigned times for warm-ups based on your assigned competition time. You are responsible for getting your team where they need to be when they need to be there.
- ◆ Once your team has entered Pinkerton Academy, they will not be allowed to leave the building.
- ◆ Teams will be in an assigned seating area of the bleachers.
- ◆ Please bring a trash bag. **All teams are responsible to pick up their own trash.**
- ◆ Locker rooms will be provided.
- ◆ **There will be a trainer on site beginning at 9:00 a.m. All teams are expected to provide their own tape and supplies for taping athletes. The trainer will not provide supplies.**
- ◆ The warm up area is a secure area for the teams meaning that the general public will not have access. Coaches' passes will be handed out at the tournament coaches meeting. Coaches will not be allowed to the warm up area without them.
- ◆ **All music should have been sent to the DJ prior to the competition**, but it is still recommended that you test your music with the DJ prior to the start of the competition.
- ◆ A CD player will be provided for the warm-up area. Most rewritable CD's will work in the CD player.
- ◆ Tickets for the general public will be sold beginning at 9:00 a.m. for Division I and 12:30 p.m. for Divisions II and III.
- ◆ Warm-ups will start approximately 20 minutes prior to the first competition time. Please be aware that time may change be ready prior to time listed.
- ◆ The competition will begin at 10:00 a.m. for Division I and at 1:30 p.m. for Divisions II and III.
- ◆ During the competition, no one will be allowed on the competition floor other than the team competing.
- ◆ Sportsmanship Message.
- ◆ The competition mats will be setup as pictured:

